Glenn Noronha

Amarillo, TX | 806-452-9271 | glenn.noronha@yahoo.com | LinkedIn | Github | Portfolio

Data Analyst and Software Engineer with experience in full-stack development, data analytics, and cloud-based systems. Skilled in Python, SQL, React, and data tools like Pandas and PostgreSQL. Built SaaS apps, REST APIs, and AR platforms, and passionate about transforming data into actionable insights.

EDUCATION

West Texas A&M University

Canyon, TX

Bachelor of Science in Computer Science, Software Engineering (GPA: 3.95/4.0)

• Organizations/Awards: President's List, Dean's List, Academic All-American

May 2025

TECHNICAL SKILLS

Programming Languages: Python, SQL, JavaScript, C#, C++, R, COBOL

Web Development: HTML, CSS, Tailwind CSS, React.js, Node.js

Frameworks & Tools: REST APIs, Git, Microsoft Office

Cloud & Infrastructure: Vercel, AWS (familiar), Azure (familiar), Docker (familiar)

Data & Databases: Pandas, PostgreSQL, MySQL, NumPy, Data Modeling, scikit-learn

Development Practices: Agile (Scrum/Kanban), CI/CD Pipelines

CERTIFICATIONS

Data Scientist Associate (Python) – DataCamp

May 2025

EXPERIENCE

MovieVerse

Amarillo, TX

Full Stack Developer

May 2025 – June 2025

Puilt a mayin with Proof and Tailwind CSS, integrating TMDP, A PI to enable real time search of 500,000 L maying

- Built a movie web app with React and Tailwind CSS, integrating TMDB API to enable real-time search of 500,000+ movies
- Designed and implemented a dynamic search experience with debouncing, reducing API calls by 40–60%
- Integrated Supabase with custom backend (using Node.js and SQL) to log and rank trending search terms in real time
- Embedded YouTube trailers and enriched UX by displaying complete metadata (ratings, genres, budgets) for 100% search results
- Optimized for performance with Vite and deployed to Vercel, achieving <1s load time on most devices

Developer Portfolio Website

Canvon, TX

Full Stack Developer

December 2024 – February 2025

- Designed and developed a modern portfolio site using **React**, **Tailwind CSS**, and **Framer Motion** to showcase technical projects, highlighting animation and responsive layout practices
- Implemented responsive design and smooth animations to optimize user experience across mobile, tablet, and desktop
- Deployed to Vercel with automated CI/CD pipelines, enabling <1s load times and scalable performance
- Featured 4+ major full-stack, data science, and AR projects with links to live demos and GitHub repositories

AI Crop Yield Prediction

Canyon, TX

Data Scientist

January 2025 – May 2025

- Merged FAOSTAT and NASA data into a 14,000+ row dataset on crops, weather, and pesticides
- Developed ML models in scikit-learn (Random Forest, etc.) to predict agricultural outcomes based on 14,000+ row dataset
- Performed EDA with Pandas and Matplotlib to identify top predictors such as crop type, temperature, and pesticide intensity

Molecular Lens AR Learning Platform

Canyon, TX

AR Developer

August 2024 – May 2025

- Built an AR education platform in Unity (C#) for Meta Quest 3 using raycasting and hand-tracking APIs to enable real-time 3D
 molecular interaction
- Modeled protein and cell structures in **Blender** with MolecularNodes, supporting multi-layer selection and educational overlays
- Developed core features including model manipulation (rotate, zoom, highlight), an onboarding tutorial, and interactive quizzes
- Ensured <500ms interaction response and smooth performance across 30+ test cases in collaboration with 3 team members

ATHLETICS

NCAA Athlete

Canyon, TX

August 2021 – Present

- Baseball Player at West Texas A&M University

 Compete in NCAA Division II Baseball, balancing academic and athletic commitments
- Developed **teamwork**, **leadership**, and **strategic thinking** through competitive play
- Honed time management and goal-setting skills with 3+ hours of daily training while maintaining academic excellence